Name: Jon Rose

GitHub Link: github.com/jrose744/JonRose-CSCI20-Fall2017

Cloud9 Link: ide.c9.io/jrose744/jonroseworkspacefall2017

Date: 8/23/2017

Lab Title: 1.1 Lab Algorithms

Lab Description (in your own words): Task is to create an algorithm for a simple number guessing game.

Personal note: (git add .) (then git commit -a -m ‘lab11’) (then git push)

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| **Known** | | **Unknown** | |
| I knew how to do the lab. It was pretty basic to just type the steps of the algorithm out.  Relatively simple concept.  The work itself was not difficult. | | Pushing it to GitHub was a bit more difficult.  The three commands necessary should be typed manually in order for the process to be completed fully.  After asking the professor for assistance I was successfully able to push the file to GitHub. |  |
| Problems | Solutions | | |
| Pushing the file to GitHub.  Remembering passwords and login info. | The solution to pushing to the file to GitHub was typing the three commands manually.  After I asked the professor for assistance I was able to push the file to GitHub.  I should have read more carefully and typed the three commands manually. | | |

Summary of problems and project completion: The only problem I experienced was pushing it to GitHub. The process requires three commands that are spelled out manually and NOT directly copied because the font is different. The project was not extremely difficult. It was interesting and enjoyable. ☺